



Geomorphometry 2025 Perugia

DEM Generalization Tool

Using Grid-Based Quadric Error Metric



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Motivation

■ Need for generalized model

- Working with highly detailed and accurate (LiDAR) DEMs
- Smoothing has become a very common procedure

■ Need for high level of generalization

- Some applications require a high level of generalization, e.g., surface segmentation
- Creating a highly generalized model that retains essential land surface features is difficult

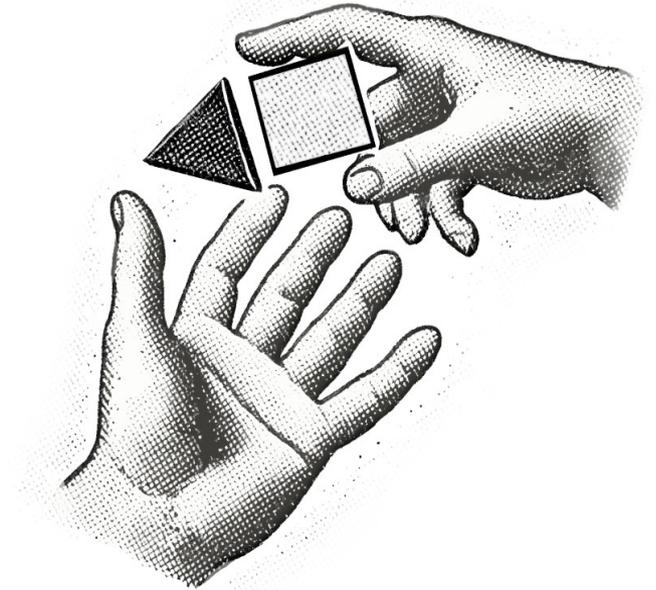


Rethinking TIN and Grid

- Polygonal (TIN-based) simplification is beneficial

- Can represent major geomorphic structures bounded by distinct edges
- Some algorithms produce near-optimal triangles for surface representation
- However, a grid structure is needed for calculations

- Grid version of polygonal algorithm?



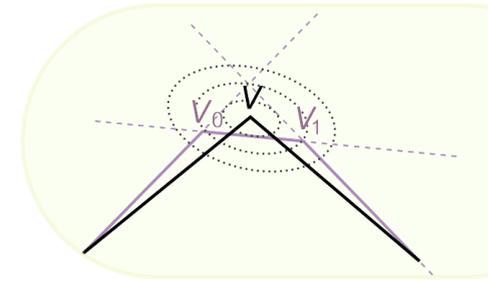
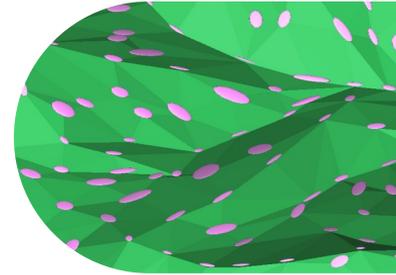
Original Algorithm – TIN

Original Quadric Error Metric (QEM) Simplification

- Uses triangle planes from the surrounding area to encode surface shape $\rightarrow Q$ matrix
- Collapses edges to vertices ($V_0 V_1 \rightarrow V$) to simplify the model while combining Q matrices $Q_0 + Q_1 = Q$
- Uses an error metric to order edge collapses and calculate the optimal vertex position

Grid constraints

- Replace the edge collapse procedure with an alternative method to combine Q matrices
- Determine the optimal position while keeping x, y fixed



Modified Algorithm – Grid

Initial calculation of Q matrix

- Derived from 8 triangles with 8 nodes around a grid node
- 4×4 symmetric matrix (10 coefficients)

$$Q = \begin{bmatrix} a & b & c & d \\ b & e & f & g \\ c & f & h & i \\ d & g & i & j \end{bmatrix}$$

Combining Q matrices

- Performing focal operation
- Neighborhood averaging → new Q matrix

Calculating the new elevation

- Optimizes the error quadratic function based on Q
- Finds z with the minimum error for fixed x and y

Generalization step 

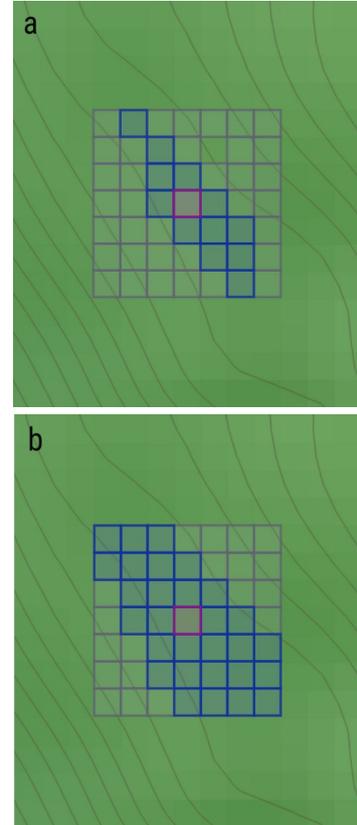
$$z = -\frac{cx + fy + i}{h}$$



Modified Algorithm – Grid

QEM error evaluation

- Crucial for maintaining significant land surface features
- Allows restricting neighborhood nodes based on error values
- Using only nodes with a similar surface shape helps retain edges—places with significant changes
- Threshold error value for restricting the neighborhood affects the amount of edge preservation



Threshold Implementation

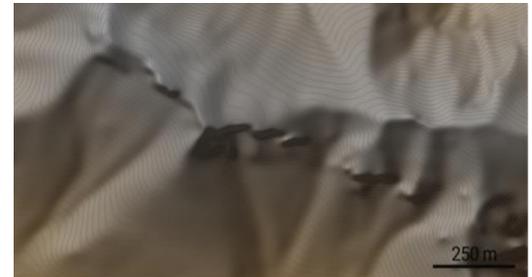
Relative threshold value

- Error values depend on resolution, surface shape, roughness, and other factors – the absolute error is not a suitable metric
- Based on all values from the last step, determined by selecting a chosen percentile
- Repeated with an increasing percentile, up to 100%
- Mimics the original approach with edge collapse ordering

Tuning parameter

- *Sharpness* parameter (0–9)
- Setting the starting percentile: $1 - (0.1 \times \text{sharpness})$

①
115



⑨
260



Implementation

QEM Generalization

- Command-line tool
- Rust programming language
- Parallelized calculations

```
$ qem_generalization --input-file dem.tif --output-file generalize_20_s_5.tif --iterations 20 --sharpness 5
```

- Github repository

<https://github.com/xiceph/physical-geomorphometry-tools/tree/main/generalization>



Inputs

- DEM Grid (GeoTIFF)

- Iterations

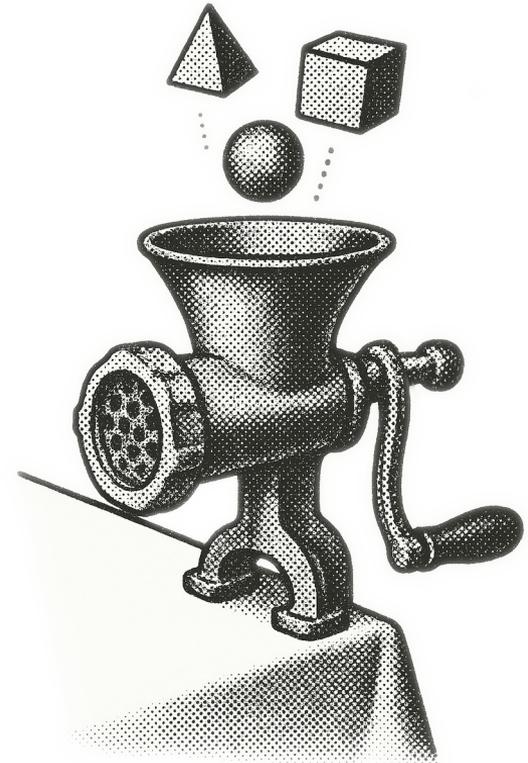
- Basic parameter for generalization level
- Higher → greater level of generalization

- Sharpness

- Higher → improves edge retention
- Needs more iteration to generalize

- Resolution Reduction

- Jobs (number of threads to use)



Output

Generalized models



20 iterations



100 iterations



500 iterations



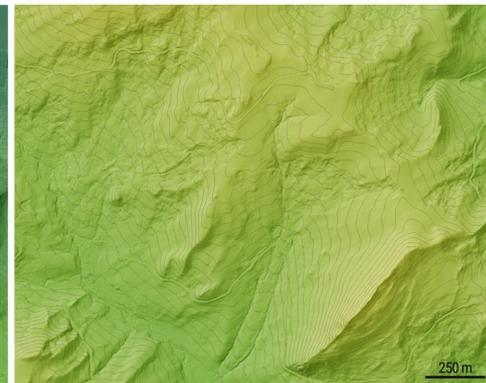
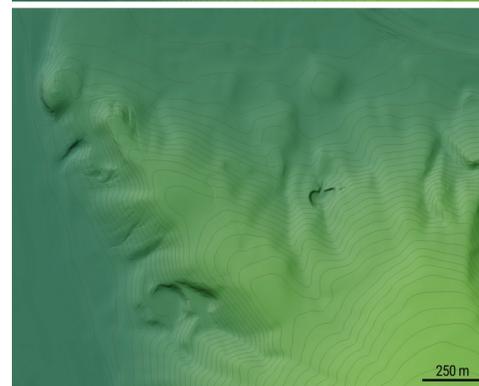
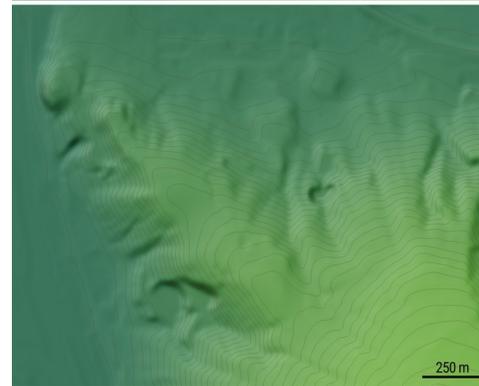
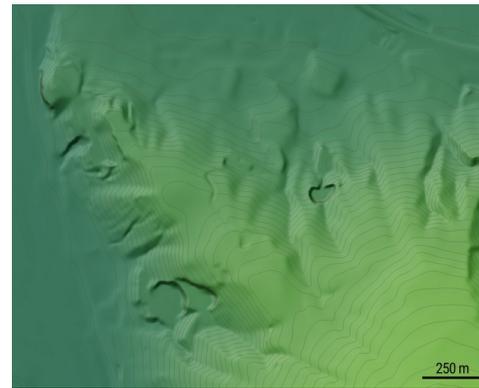
■ Sharpness = 5

■ Without resolution reduction

Comparison

■ Comparing 3 algorithms

- QEM Generalization
- Gaussian Filter
- Feature Preserving Smoothing
- Share common properties
- Equal level of generalization



Comparison

Depth of forms

- Visible differences

- a – Input DEM

- b – QEM Generalization

- c – Gaussian Filter

- d – Feature Preserving Smoothing



Web Service

We offer web computational service

- No need to install
- File size and pixels count restriction
- Currently in test mode NEW



<https://geomorphometry.fns.uniba.sk/calc-service/generalization>

Input DEM (GeoTIFF) ⓘ

Drag the file here or click to upload

Number of iterations ⓘ

10

Sharpness (0-9) ⓘ

5

Reduction factor ⓘ

1

Run

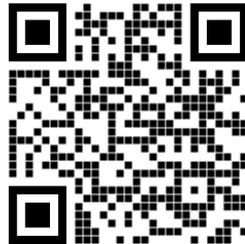


Further Reference

■ The referenced paper provides deeper theoretical insights

Feciskanin, R., Minár, J. (2025). *Advancing raster DEM generalization with a quadric error metric approach*. Computers and Geosciences, 202, 105963.

<https://doi.org/10.1016/j.cageo.2025.105963>.



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